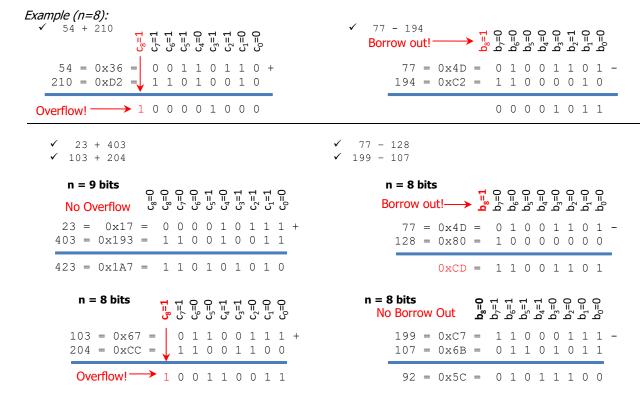
Solutions - Homework 2

(Due date: October 3rd @ 11:59 pm)

Presentation and clarity are very important! Show your procedure!

PROBLEM 1 (38 PTS)

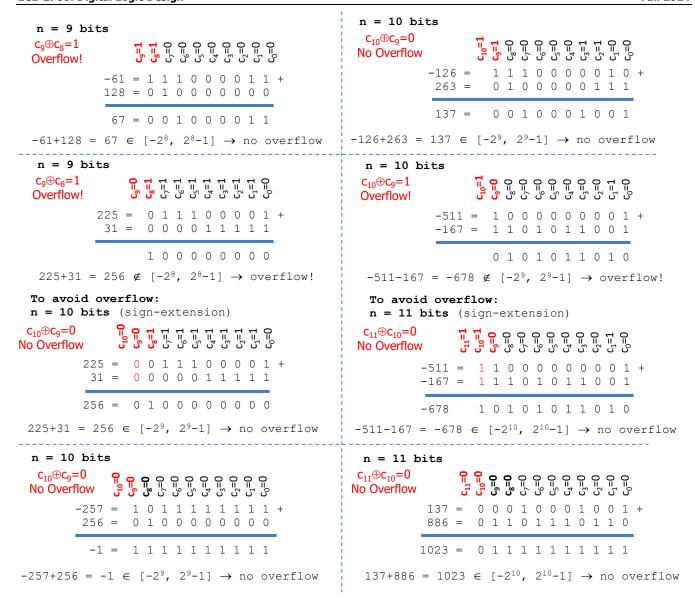
a) Perform the following additions and subtractions of the following unsigned integers. Use the fewest number of bits n to represent both operators. Indicate every carry (or borrow) from c_0 to c_n (or b_0 to b_n). For the addition, determine whether there is an overflow. For the subtraction, determine whether we need to keep borrowing from a higher bit. (8 pts)



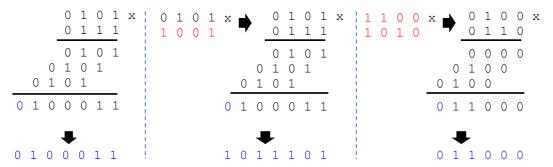
- b) We need to perform the following operations, where numbers are represented in 2's complement: (24 pts)
 - ✓ -61 + 128 ✓ 225 + 31 ✓ 256 - 257
- ✓ -126 + 263 ✓ -511 - 167 ✓ 137 + 886

- For each case:
 - ✓ Determine the minimum number of bits required to represent both summands. You might need to sign-extend one of the summands, since for proper summation, both summands must have the same number of bits.
 - ✓ Perform the binary addition in 2's complement arithmetic. The result must have the same number of bits as the summands.
 - ✓ Determine whether there is overflow by:
 - i. Using c_n , c_{n-1} (carries).
 - ii. Performing the operation in the decimal system and checking whether the result is within the allowed range for n bits, where n is the minimum number of bits for the summands.
 - ✓ If we want to avoid overflow, what is the minimum number of bits required to represent both the summands and the result?

1



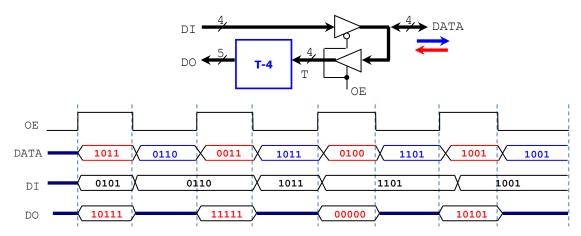
c) Perform the multiplication of the following numbers that are represented in 2's complement arithmetic with 4 bits. (6 pts)
✓ 0101×0111, 0101×1001, 1100×1010



PROBLEM 2 (7 PTS)

• Complete the timing diagram (signals *DO* and *DATA*) of the following circuit. The circuit in the blue box computes the signed operation T-4, with the result having 5 bits. T is a 4-bit signed (2C) number.

For example: if $T=1010 \rightarrow DO = 1010 - 0100 = 11010 + 11100 = 10110$.



PROBLEM 3 (29 PTS)

- In these problems, you MUST show your conversion procedure. No procedure = zero points.
 - a) Convert the following decimal numbers to their 2's complement representations: binary and hexadecimal. (9 pts.)
 √ -255.6875, 31.625, -128.6875.

```
□ +255.6875 = 0111111111.1011 \rightarrow -255.6875 = 100000000.0101 = 0xF00.5 □ +31.625 = 011111.1010 = 0x1F.A □ +128.6875 = 010000000.1011 \rightarrow -128.6875 = 1011111111.0101 = 0xF7F.5
```

b) Complete the following table. The decimal numbers are unsigned: (6 pts.)

| Decimal | BCD | Binary | Reflective Gray Code |
|---------|--------------|------------|----------------------|
| 127 | 000100100111 | 1111111 | 1000000 |
| 186 | 000110000110 | 10111010 | 11100111 |
| 512 | 010100010010 | 100000000 | 1100000000 |
| 230 | 001000110000 | 11100110 | 10010101 |
| 234 | 001000110100 | 11101010 | 10011111 |
| 875 | 100001110101 | 1101101011 | 1011011110 |

c) Complete the following table. Use the fewest number of bits in each case: (14 pts.)

| REPRESENTATION | | | | |
|----------------|--------------------|----------------|----------------|--|
| Decimal | Sign-and-magnitude | 1's complement | 2's complement | |
| -120 | 1 1111000 | 10000111 | 10001000 | |
| -88 | 11011000 | 10100111 | 10101000 | |
| 465 | 0111010001 | 0111010001 | 0111010001 | |
| -64 | 11000000 | 10111111 | 1000000 | |
| -15 | 1001111 | 10000 | 10001 | |
| -64 | 11000000 | 10111111 | 1000000 | |
| -125 | 1 1111101 | 10000010 | 10000011 | |

3

8 bits

8 bits

Address

0x40800000

0x40800001

0x40BFFFFF

PROBLEM 4 (26 PTS)

- a) What is the minimum number of bits required to represent: (2 pts)
 - ✓ 32678 memory addresses in a computer? ✓ Numbers between 0 and 2048?
 - $\lceil \log_2 32678 \rceil = 15$ $\sqrt{\lceil \log_2 (2048 + 1) \rceil} = 12$
- b) A microprocessor has a 32-bit address line. The size of the memory contents of each address is 8 bits. The memory space is defined as the collection of memory positions the processor can address. (6 pts)
 - What is the address range (lowest to highest, in hexadecimal) of the memory space for this microprocessor? What is the size (in bytes, KB, or MB) of the memory space? 1KB = 2¹⁰ bytes, 1MB = 2²⁰ bytes, 1GB = 2³⁰ bytes

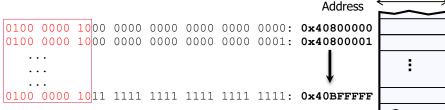
Address Range: 0x00000000 to 0xffffffff.

With 32 bits, we can address 2^{32} bytes, thus we have $2^{2}2^{30} = 4GB$ of address space

- A memory device is connected to the microprocessor. Based on the size of the memory, the microprocessor has assigned the addresses 0x40800000 to 0x40BFFFFF to this memory device.
 - What is the size (in bytes, KB, or MB) of this memory device?
 - What is the minimum number of bits required to represent the addresses only for this memory device?

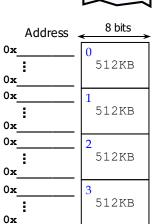
As per the figure, we only need 22 bits for the address in the given range (where the memory device is located).

Thus, the size of the memory device is $2^{22} = 4MB$.



- c) A microprocessor has a memory space of 2 MB. The size of the memory contents of each address is 8 bits (1 byte). (7 pts)
 - ✓ What is the address bus size (number of bits of the address) of this microprocessor? Since 2 MB = 2^{21} bytes, the address bus size is 21 bits.
 - ✓ What is the range (lowest to highest, in hexadecimal) of the memory space for this microprocessor?
 - With 21 bits, the address range is 0x000000 to 0x1FFFFF.
 - ✓ The figure (right) shows four memory chips that are placed in the given positions:
 - Complete the address ranges (lowest to highest, in hexadecimal) for each of the memory chips. (5 pts)

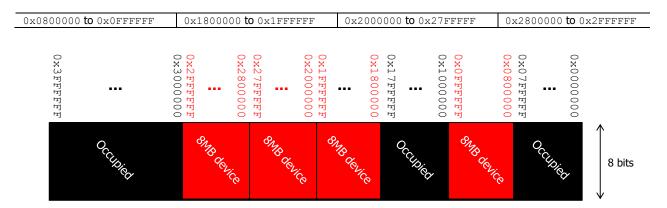




- d) The figure below depicts the entire memory space of a microprocessor. Each memory address occupies one byte. (11 pts)
 - What is the size (in bytes, KB, or MB) of the memory space? What is the address bus size of the microprocessor?

Address space: 0×0000000 to 0×3 FFFFFF. To represent all these addresses, we require 26 bits. So, the address bus size of the microprocessor is 26 bits. The size of the memory space is then 2^{26} =64 MB.

- If we have a memory chip of 8MB, how many bits do we require to address 8MB of memory? (1 pt.)
 - $8MB = 2^{23}$ bytes. Thus, we require 23 bits to address only the memory device.
- We want to connect the 8MB memory chip to the microprocessor. For optimal implementation, we must place those 8MB in an address range where every single address share some MSBs (e.g.: 0x0000000 to 0x07FFFFF). Provide a list of all the possible address ranges that the 8MB memory chip can occupy. You can only use any of the non-occupied portions of the memory space as shown below. (8 pts)



5